



Board of Selectmen

Meeting

Day	Tuesday
Date	April 26, 2016
Time	6:30 pm
Type	Regular
Location	Town Hall
Room	Selectmen's Meeting Room
Contact	Robin Craver
Phone	508-248-2206
Date Posted	April 20, 2016

Agenda

Call to Order

Pledge to the Flag

Chair respectfully requests that all participants treat each other courteously and be acknowledged by the Chair before speaking. Those in attendance are requested to turn off their cell phones or put them on vibrate so as not to disrupt the proceedings and those wearing hats should remove them.

Consent Agenda/Warrant Approval as Needed

Reading of Agenda

Minutes of Regular Selectmen's Meeting – April 12, 2016

Community Relations, Announcements and Open Forum

Appointment/Resignation

Scheduled Appointments

6:40pm – Council on Aging - appointment

6:45pm – Relay for Life

New Business

Site Plan Application – Camosse Masonry Supply

2016 Scholarship awards

Old Business

Liberty Utilities – Letter of Support

ATM - Warrant articles – final for approval

Committee Report

BOS Policy Review

Student Selectperson Report – Bailey Ross

Town Administrator Report

Other Business [Unknown at time of Posting]:

Next Meeting Announcement

Annual Town Election – May 7, 2016

Next Regular Selectmen's Meeting – May 10, 2016

Annual Town Meeting – May 16, 2016

Adjourn/Executive Session

Executive Session under M.G.L. c. 30A, Sec. 21, #1 – to discuss the reputation, character, physical condition or mental health, rather than professional competence of an individual or discuss the discipline or dismissal of, or complaints or charges against a public officer, employee, staff member or individual, #3 – to discuss strategy with respect to collective bargaining or litigation if an open meeting may have a detrimental effect on the bargaining or litigating position of the public body and #6, to consider the purchase, exchange, lease or value of real estate, if the chair declares that an open meeting may have a detrimental effect on the negotiating position of the public body.